Running Ad Hoc Commands

Ansible Fundamentals

- Ansible Configuration File
- Ansible command syntax
- Run ad-hoc commands
- Authenticating Ansible Connections

Agenda

Ansible Configuration File overview

Introduction to Ansible

Configuration File

- **Unified Settings**: The Ansible configuration file, ansible.cfg, provides a consolidated location to define settings that dictate how Ansible operates and interacts with different systems.
- Hierarchy of Precedence: Ansible can have multiple configuration files, and they are processed in a specific order of precedence, allowing for both global and project-specific settings.
- INI Format: The configuration file uses the INI format, making it easy to read and edit. Sections are defined using square brackets, and key-value pairs within those sections set various configurations.
- **Default Location**: By default, Ansible looks for the configuration file at /etc/ansible/ansible.cfg, but this can be overridden by user-specific or project-specific configuration files.
- Flexibility: The configuration file allows users to modify a wide range of parameters, from specifying the inventory path, adjusting parallel task execution, setting timeout values, to defining custom plugins or modules paths.

Places for Configuration

- ANSIBLE_CONFIG Environment Variable
 - An environment variable that points to the location of the config file.
- Current Directory
 - ansible.cfg in the current directory from which ansible or ansible-playbook is run.
- Home Directory
 - .ansible.cfg in the user's home directory.
- Global Configuration
 - /etc/ansible/ansible.cfg

Some configurations

- **inventory**: Specifies the location of the inventory file, which contains a list of the nodes that Ansible manages.
 - Example: inventory = /etc/ansible/hosts
- remote_user: Default username used to connect to target machines.
 - Example: remote_user = admin
- host_key_checking: Determines if Ansible checks the remote host's SSH key. Turning this off is useful for managing a large number of hosts without initial manual intervention.
 - Example: host_key_checking = False
- **forks**: Defines the number of parallel processes to use when communicating with remote hosts. It essentially controls parallelism.
 - Example: forks = 10
- **log_path**: Specifies the location where Ansible should write its log file. This is useful for troubleshooting and auditing purposes.
 - Example: log_path = /var/log/ansible.log

Ansible command syntax

Introduction to Ansible

CLI Commands

- ansible
- ansible-config
- ansible-console
- ansible-doc
- ansible-inventory
- ansible-playbook
- ansible-pull
- ansible-vault

CLI Commands: ansible

- This command allows you to execute ad-hoc commands on target hosts
- Example: This pings all hosts in your inventory to check if they are reachable.

```
● ● ● ● ansible all -m ping
```

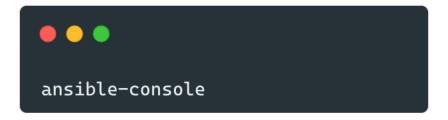
CLI Commands: ansible-config

- Allows you to view, list, and manage Ansible configuration
- Example: This displays the current Ansible configuration



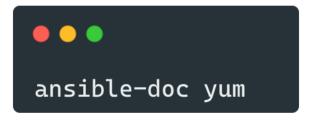
CLI Commands: ansible-console

- Provides an interactive REPL (Read-Eval-Print Loop) interface for executing ad-hoc commands
- Example: This starts the interactive Ansible console



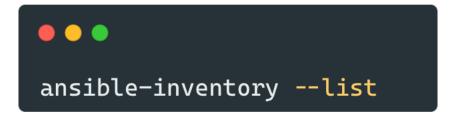
CLI Commands: ansible-doc

- Provides documentation on Ansible modules
- Example: This shows documentation for the **yum** module.



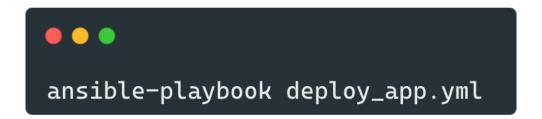
CLI Commands: ansible-inventory

- Allows you to view and manage the Ansible inventory
- Example: This lists all hosts in the current inventory



CLI Commands: ansible-playbook

- Executes Ansible playbooks, which are scripts that define a set of tasks to be run on target hosts
- Example: This runs the **deploy_app.yml** playbook.



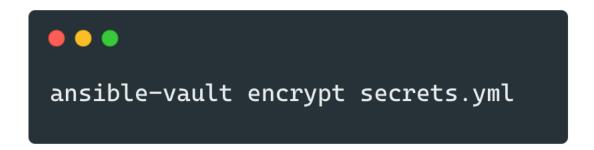
CLI Commands: ansible-pull

- A mode that inverts the default push architecture of Ansible into a pull architecture, which can be useful for scalable or decentralized setups
- Example: This pulls a playbook from a Git repository and executes it locally

```
ansible-pull -U https://github.com/user/repo.git
```

CLI Commands: ansible-pull

- Provides encryption and decryption capabilities for sensitive data in playbooks or variables files
- Example: This encrypts the **secrets.yml** file.



Run ad-hoc commands

Introduction to Ansible

Ad-Hoc Commands

- An ad hoc command uses the /usr/bin/ansible command-line tool to automate a single task on one or more managed nodes.
- Ad hoc commands are quick and easy, but they are not reusable.
- Ad hoc commands demonstrate the simplicity and power of Ansible
- The concepts you learn here will port over directly to the playbook language. Before reading and executing these examples, please read

Why Using Ad-hoc Commands?

- Ad hoc commands are great for tasks you repeat rarely
- For example, if you want to power off all the machines in your lab for Christmas vacation, you could execute a quick one-liner in Ansible without writing a playbook
- An ad hoc command looks like this:

```
$ ansible [pattern] -m [module] -a "[module options]"
```

• The -a option accepts options either through the **key=value** syntax or a JSON string starting with { and ending with } for more complex option structure

How to identify machines

- Ad hoc commands uses inventories to define the machines to be reached
- Inventory may be referenced in different ways following this precedence list
 - Command Line **-i** Option
 - ANSIBLE_INVENTORY Environment Variable
 - ansible.cfg Configuration File:
 - Default Inventory Path: /etc/ansible/hosts
- Inventory file defines groups of hosts and identify them with a name
- When executing the command you use patterns to define which machines you will run the command

Common Patterns

Description	Pattern(s)	Targets
All hosts	all (or *)	
One host	host1	
Multiple hosts	host1:host2 (or host1,host2)	
One group	webservers	
Multiple groups	webservers:dbservers	All hosts in webservers plus all hosts in dbservers
Excluding groups	webservers:!atlanta	All hosts in webservers except those in atlanta
Intersection of groups	webservers:&staging	Any hosts in webservers that are also in staging
Control node	localhost	Run command on control node only

Simple ad-hoc commands

Reboot all servers on web group on inventory

```
••••
$ ansible web -a "/sbin/reboot"
```

Ansible runs 5 execution simultaneous. If you want to execute 10, you use flag -f

```
$ ansible web -a "/sbin/reboot" -f 10
```

Simple ad-hoc commands

 If you want to execute the command with another username, you may use -u flag

```
••••
$ ansible atlanta -a "/sbin/reboot" -f 10 -u username
```

And sometimes you need to elevate your user

```
••• • sansible atlanta -a "/sbin/reboot" -f 10 -u username --become [--ask-become-pass]
```

Run ad-hoc commands using modules

- On previous samples, you're using the ansible.builtin.command
- This is the default module and you don't need to specify on every command
- The flag -a represent the argument for module command, that on this case represent the command itself
- To specify a different module you may use -m flag
- Module name can be composed by several blocks using a dot to separate them
- When you do use this full name, the module will be related with ansible.builtin

Run ad-hoc commands using modules

Ping all machines

```
••••
$ ansible all -m ping
```

 Copy /etc/hosts to /tmp/hosts on atlanta group within the inventory

```
●●●
ansible atlanta -m ansible.builtin.copy -a "src=/etc/hosts dest=/tmp/hosts"
```

Run ad-hoc commands using modules

You may create folders with several parameters

```
●●●
ansible webservers -m file -a "dest=/path mode=600 owner=user group=group"
```

Restart httpd service on webservers group within the inventory

```
••••
$ ansible webservers -m service -a "name=httpd state=restarted"
```

Run ad-hoc commands with explicit inventory

Using -i flag to define inventory

```
••••
$ ansible -i inventory/dev.yml webservers -m service -a "name=httpd state=restarted"
```

Modules names

- In modern Ansible practices, it's recommended to use the fully qualified collection name (FQCN) for modules
- This practice helps in clearly distinguishing between core modules and those from other collections, ensuring clarity and avoiding conflicts.
- For example, instead of using just copy, ping, or file, you would use:
 - ansible.builtin.copy
 - ansible.builtin.ping
 - ansible.builtin.file
- This is especially useful in environments where custom modules or modules from other collections are also being used.

Run Ad-Hoc Commands

Demo

Authenticating Ansible Connections

Introduction to Ansible

How to authenticate

SSH Keys

- Ansible primarily uses SSH keys for authentication
- It's the most common method where the control machine has a private key and the managed nodes have the corresponding public key in the authorized keys list

• Username & Password

- While less secure and not recommended for production, Ansible can use SSH with a username and password for authentication
- This method can be useful in scenarios where key-based authentication isn't feasible
- You need to have **sshpass** installed on control node

How to authenticate

Become (Privilege Escalation)

- For tasks that require elevated privileges, Ansible uses the become method.
- This can leverage tools like sudo, su, pbrun, and others to gain higher-level permissions.

SSH Configuration & ssh-agent

- Ansible can leverage existing SSH configurations and keys loaded into the ssh-agent for authentication.
- This allows users to use jump hosts, non-default ports, and other SSH settings.

Vault for Encrypted Credentials

- Ansible Vault can encrypt sensitive data, including authentication credentials.
- This ensures that secrets are stored securely but can be decrypted by Ansible during playbook runs.

SSH Key

- Ansible leverages the native SSH mechanism for authentication, which means it uses the SSH keys already defined on the control node (the machine running Ansible) to authenticate to remote servers
- Default Private Key
 - By default, Ansible uses the private key located at ~/.ssh/id_rsa
- Specifying a Different Key
 - If you want to use a different private key, you can specify it using the --private-key option or set it in the Ansible configuration file (ansible.cfg) using the private_key_file setting.
- ssh-agent
 - If you're using **ssh-agent** on the control node, Ansible can leverage it.
 - When you add your private keys to the agent using **ssh-add**, Ansible will use the identities loaded into the agent for authentication.
- Ansible Vault
 - If you need to store SSH private keys securely, you can encrypt them using Ansible Vault.
 - When running playbooks, you can decrypt the key on-the-fly, ensuring that sensitive keys are not exposed in plaintext.

Authentication

Demo

